# Head Start Early Learning Outcomes Framework Early Motor Skills 1 Year+ Kit

	Head Start Early Learning Outcomes Framework				
					Perceptual,
	Approaches to	Social and	Language	Cognition	Motor, and
	Learning	Emotional	and		Physical
		Development	Literacy		Development
Infant/Toddler	X	Х	х	Х	Х

### **Approaches to Learning**

- **Goal IT-ATL 6.** Child demonstrates emerging initiative in interactions, experiences, and explorations.
- Goal IT-ATL 7. Child shows interest in and curiosity about objects, materials, or events.
- Goal IT-ATL 8. Child uses creativity to increase understanding and learning.
- Goal IT-ATL 9. Child shows imagination in play and interactions with others.

# Social and Emotional Development

• **Goal IT-SE 1.** Child develops expectations of consistent, positive interactions through secure relationships with familiar adults.

### Language and Communication

- **Goal IT-LC 1.** Child attends to, understands, and responds to communication and language from others.
- Goal IT-LC 2. Child learns from communication and language experiences with others.
- **Goal IT-LC 10.** Child handles books and relates them to their stories or information.

# Cognition

- Goal IT-C 1. Child actively explores people and objects to understand self, others, and objects.
- Goal IT-C 9. Child uses spatial awareness to understand objects and their movement in space.
- **Goal IT-C 10.** Child uses matching and sorting of objects or people to understand similar and different characteristics.
- **Goal IT-C 11.** Child observes and imitates sounds, words, gestures, actions, and behaviors.

# Perceptual, Motor, and Physical Development

- **Goal IT-PMP 1.** Child uses perceptual information to understand objects, experiences, and interactions.
- **Goal IT-PMP 2.** Child uses perceptual information in directing own actions, experiences, and interactions.
- **Goal IT-PMP 6.** Child coordinates hand and eye movements to perform actions.
- **Goal IT-PMP 7.** Child uses hands for exploration, play, and daily routines.
- **Goal IT-PMP 8.** Child adjusts reach and grasp to use tools.